

Anjar Dwi Hariadi

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Experience

Lead Engineer

Malang, Indonesia

PT Ranajaya Citaprasada Thani Indonesia

January 2025 – present

- Optimized the development time by 30% by implementing scrum management to team. Successfully delivered projects on time, meeting 100% of milestones.
- Initiated the creation of BRD, HLD, and LLD by collaborating with stakeholders, establishing clear technical documentation as a shared reference across the organization.
- Implemented and guided team to improve development efficiency by incorporating AI tools (eg. Claude Code, Opencode) into development workflow.

Software Developer

Malang, Indonesia

PT Ranajaya Citaprasada Thani Indonesia

May 2023 – Dec 2024

- Ensuring the delivery mobile apps using Flutter and web using React that consistently achieved 90% client satisfaction through adherence to their business goals.

Projects

GrabPay App - Work Project

Jan 2024 – present

A platform for warung owners (small shops) to sell essentials like internet packages, e-wallet and game top-ups, PLN tokens, and more.

- Deliver 2 variant app, mobile app and for EDC Platform (integrated with various EDC SDK).
- Built the system using Flutter for android app, Next JS for admin and seller dashboard, and Go for backend. Contributed equally to mobile (Flutter) and frontend development (Next.js).

RisetUnik - Personal Project

Jan 2024 – present

Help student or people who have a research topic idea to make sure their idea is having such a uniqueness.

- Implemented a web app combining FastAPI (Python ML backend) and React frontend, integrating external APIs (DOAJ, Semantic Scholar) for real-time paper retrieval
- Managed ML pipeline with vector embeddings, cosine similarity scoring, and two analysis modes (topic-based and extended description/yapping).

VecSys – Community Project

Sep 2024 - Jul 2025

An event management platform focused on streamlining event registration and participant management.

- Directed full-stack development efforts as technical lead, coordinating backend and frontend implementation, mentoring junior developers, and made sure our architecture stayed clean and easy to maintain.
- Worked on the backend with Go and PostgreSQL, and built the frontend in Next.js using Shadcn to keep the interface fast, simple, and pleasant to use.

Education

Universitas Negeri Malang

Malang, Indonesia

S.Si in Mathematics (GPA 3.65/4.00)

Aug 2019 – Jan 2023

- 1st winner DIMAS-TI AMLI 2022 Programming division, 2nd Winner National Digital Poster Competition FMIPA UNY 2021, PKM 2021 (Funded).
- Community Leader of [Google Developer Student Clubs](#), impacting 200+ students across 8 faculties.
- Delegation and one of the presenters of [ICICOS International Conference](#) 2022, Semarang, Indonesia.
- Delegation of [ISRITI International Conference](#) 2022, Yogyakarta, Indonesia.

Skills

Technical Skill: ReactJS/NextJS, Go, Flutter, Docker, Github

Soft Skill: Leadership, Research and Development, Project Management (JIRA)

Languages: English, Bahasa Indonesia (native)